



Volume V, #34

BORIS THE SPIDER

A Journal of Duplicitous Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."

---Sir Walter Scott---



8 Oct 97

BRITANNIA, DWTK & 1856 End!!

Congratulations go out to Peter Boyum for his narrow "Green" victory in BRITANNIA and to Bill Wordelmann for his slender \$300 victory in 1856. Dave Anderson's King Thomas II survived three coup attempts to hang in there for the victory. "Achilleus" drags on with two of the three remaining to play with a shot at victory. MAGIC REALM lingers for combat in Evening 28, so will finish next time for sure.

We're starting two games of AGE OF RENAISSANCE this time (still room for more players, see p 2). Mark Freuh has graciously volunteered to run one of them so I can humiliate myself in these pages. I suspect we'll have enough interest to run another 1856. STELLAR CONQUEST needs one or two to perhaps run two sections (one by e-mail?). There hasn't been much interest in another HISTORY OF THE WORLD to be guest GM'd by Kevin Wilson. Nor has there been much enthusiasm for Tournament CIRCUS MAXIMUS.

Which leaves unanswered "What next?". Everyone is invited to state their preferences and we'll try to go with whatever fills first or has the most new subscribers. See "On Deck" on p 3 for what we have on record.

STANDBY ALERT: We have possible openings for the following positions:

"Achilleus": Black (Organization of African Unity--OAU)

ADV CIV: Illyria

AGE OF RENAISSANCE: one or two position in each game, see p 2

BALKAN WARS VI: Greece

"James West": Quist's position

Interested parties should send in orders for each position they are interested in. If the present player again fails to submit orders on time, a random drawing will be held.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "I often say that when you can measure what you are speaking about and express it in numbers you know something about it; but when you cannot express it in numbers your knowledge is a meager and unsatisfactory kind: it may be the beginning of knowledge but you have scarcely, in your thoughts, advanced to the stage of science, whatever the matter might be." ---Lord Kelvin

Cogniscenti is back--sort of. Visit Randy Cox's website (www.innova.net/~randycor) and check out *Moldy Feathers*. Cog's hair apparent.

Ex-Berzer Bob Hudson is back in town (actually, he's been back for 2 years). He's now a LtCol and the commander of the 4th SOS. Time flies.

David Anderson has moved. New address and phone number are on p 19.

BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award (and free issue) goes to John Butitta for his MAGIC REALM press.

This month's Mr Nar Super-Sunday Bomb is lobbed at Brad Wilson. "Where are your orders?" demandeth the Mighty One.

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR MOST GAMES IS NOON (CDT) 1 NOV 97



English Try Long Shot! Russians Hedgehog



SPRING 1910

1996G

ERRATA: Turkish [F Adr-Tri] failed.

MINAS MORGUL: First Sea Lord Winnie's gamble that the Krauts would assume that English A MOS would be the survivor failed miserably. We suspect he and the Royal family will be heading off to Canada in one of Mr Holland's submarines shortly. The Tsar is now squarely in the path of the two juggernauts. With Madame Osborne back in charge, France seems blissfully unaware of the peril Turkish F WES poses.

TROOP MOVEMENTS

England disbands A MOS and F BAR. Germany builds A MUN & F KIE. Italy disbands F APU and is OUT. Turkey builds A ANK and F CON.

ENG (Fisher): [F Iri-Lpl].

FRA (Osborne): F Mar-Spa(sc), F Lyo S A Bur-Mar, A Spa-Gas, A Pic-Bur, A Bur-Mar.

GER (Boyum): F Nwy S F Swe, F Eng-Bre, [A Sil-Gal], [A Pie-Ven], A Vie S A Sil-Gal, A Boh S A Vie, A Lpl R, F Edi-Nth, F Swe S P Nwy, A Tri S A Pie-Ven, F Kie-Ho, A Mun S A Tri.

RUS (Anderson): A StP-Mos, A War S A StP-Mos, F Bot-Lvn.

TUR (York): A Ank-Arm, F Con-Aeg, A Ukr S A Rum-Gal, [A Rum-Gal], F Nap-Tyn, F Tyn-Wea, F Tun S F Tyn-Wea, F Rom-Tus, [A Ven S A Tri], A Tri S A Ven, A Bud S A Rum-Gal, F Adr S A Ven, A Ser S A Tri.

Orders in brackets fail. d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nau = no such unit; oth = off the board; otm = unit on the move; (u) = unit unordered.

Due next time are orders for Fall 1910.

EMBASSY BEAT

(Radio broadcast from somewhere in the Irish Sea)--All England, all that's left of Free England, must mourn the losses of our gallant men & boys in service to our homelands. It is my sad duty to inform you that the Northern Fleet-trapped in the ice and out of food-attempted to scuttle the fleet rather than let it fall into the hands of Russian forces when the thaw comes in the spring. Since the ships were already frozen in the ice the loyal crews starved to death leaving a splendid ghost fleet in the frozen wasteland. Lost too was the valiant expeditionary army in Russia which managed to capture Moscow before they all died of dysentery from bad borech. English speaking people everywhere will remember their noble deeds with tears in their eyes and forever avoid beets.

PARIS to All: All right, *mon amis*, export the Beaujolais.

CLASSIFIEDS

It appears the French President has drunk too much bad Italian wine and taken a fall. While he recovers, let's see what kind of mischief we can get into.

AGE OF RENAISSANCE

OK. The Mighty Me Nar has randomly distributed the players between the two sections. So we have (Game names subject to change).

GAME A (GM Bolduc)

Mark Fruch
Jason Bargender
Debbie Osborne
Pitt Crandlemire
Dan Farrow

GAME B (GM Fruch)

Paul Bolduc
Alan Bargender
Debbie Osborne
Phyl McCabe

Due next time are your initial country bids only. Since more players may sign on before game start, please also include London and Hamburg in your bids (these will, of course, be ignored if not in play). Not sure how Mark wants this handled, but I suspect he'll e-mail or postcard you your card draw. If he backs out of GMing, he'll get my position in Game B, and I'll get the card draws off.

If you are in Game A, your card draw is _____.

Suggestions for game names and icons would be appreciated.



NEW SULTAN! England Expelled from Lowlands!

X1

Spring 1904

1997D

MIRKWOOD: New Sultan Ali Phil will have his hands full dealing with the deteriorating situation in the East. With the Russians on the roll, the Austrians prostrate and exiled, and the Italians fumbling around in the middle Mediterranean, his options are few and lousy. Meanwhile England's great diplomatic triumph of negotiating the withdrawal of French troops from LPL is overshadowed by the Kaiser's seizure of BEL and the naval traffic jam around ENG.

TROOP MOVEMENTS

England builds A ED1. France builds A BRE.

AUSTRIA (Boyum): A Bul S A Ser. A Ser S A Bul. F Ore S A Bul.

ENGLAND (Anderson): A Swe-Pin. F Nwy H. F Den H. [F Bel-Eng(r-???). [F Eng-Mid]. A Edi-Lpl.

FRANCE (Martinson): A Lpl-Wal. [A Pic-Bel]. [F Mid-Eng]. A Par S A Bur. [A Bur S A Pic](otm). [A Bre-Pic].

GERMANY (Gunar): [A Kie-Den]. [A Mun-Bur]. A Hol-Bel. A War H. A Ruh S A Hol-Bel.

ITALY (Wilson): [F Ion S TUR F Aeg-Gre](nso). [A Tri-Tri]. [A Tri-Ser]. [F Adr-Tri]. F Tyn S F Ion.

RUSSIA (Gorham): A StP H. A Vie S A Bud. F Bis-Bul(ec). A Mos-War. A Rum S F Bis-Bul(ec). A Bud S A Vie.

TURKEY (McCabe): [A Con-Bul]. F Aeg S A Con-Bul. F Eas S F Aeg.

Orders in brackets fail, d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered.

English F BEL must retreat otb or to NTH

Due next time are the retreat and orders for Fall 1904.

CLASSIFIEDS

F Copenhagen dresses like a defrocked sportscaaster--in white panties, wooden shoes, and wooden bra.

ON DECK

ARGH! I can't find my ON DECK list and it's nigh near press time, so this is what I remember.

ADV CIV: McCabe

BRITANNIA: Boyum, *Fumble*

CIRCUS MAXIMUS:

Tourney: Anderson

DIPLOMACY: *Fumble*

Colonial: McCabe

Gunboat: ___ a check should appear here if you are signed up

DUNE: K Wilson

GUNSLINGER: Anderson

MAGIC REALM:

MAHARAJA: Dan Osborne

STELLAR CONQUEST: ___ a # here indicates how many games you're signed up for

TITAN: Dan Osborne



BALKAN WARS VI

We Don't Begin!



pre-Spring 1918

Brad Wilson (Greece) is NMR. As is traditional, we don't start the game since any standby that picked up the position in the Fall would likely be fatally crippled. The game will start next issue. Brad will submit orders, a standby will fill in, I'll shanghai Shacklett, Hudson, or Copeland, or I'll generate random orders for the units.

NOTE: We'll be using the standard DIP convention of using the first 3 letters of the territory name or its initials with the exception of Constanta (Cone) and Constantinople (Cone). Do y'all think CNA and CNE would work just as well?

TROOP MOVEMENTS

ALB (K Wilson): 2 Tir, 2 Men, 2 Val
BUL (Crandlemire): A Sof, F Var, A Flo, 2 Thr
GRE (B Wilson): 2 Ath, A Sal, F Spa
RUM (Anderson): A Buc, A Gal, F Cona
SER (McCabe): A Bel, A Nis, A Ska
TUR (Fisher): A Cone, F Izm, F Smy

Still due next time are orders for set up and Spring 1918. You may revise your orders at will.

PRESS

Turkey to Serbia, Bulgaria & Rumania--Hey, can I watch backside with you-guys?

ACHILLEUS (Continued from p 5)

OVIII: Hlg, Ire(2), Sea, WGa
PII: Gus; PIII: Cre(2,c,f), Mor, Pin(2); PIV: Mek(2,c,f), SiK, UNi; PV: MTi(PM);
PVI: GaD(RM), GaV(C,PM), Hin, Lin(RM), PPI(OM), PSD(c), Tur(c,OM), Uln(BM);
PVII: Ara(c,OM), Aus, Mad, NGu
RV: Ein; RVI: Ler(AM), Uti(RM); RVII: Hok(2,OM)
WI: LTi(2,C,F)
Fleets: AtI(ABGOPR), BoB(P), EMS(2R), Ind(AGOPR), Nth(2G), Pac(APR), Red(G),
SCS(R), SoJ(A), WMS(A).

HAVE YOU SEEN THIS MAN?

WANTED:

For Delay of Game

If sighted, contact:

Ms Nar,

Downtown, Atlantis

(850) 863-9081

REWARD: \$.05 (plugged)





ACHILLEUS EPOCH VII

1914-1980 A.D.



THE CAST:

Dan Farrow:

Debbie Osborne:

Paul Zieake:

Red

Azure

Purple

Kevin Wilson:

John Bryden:

Dave Anderson:

Green

Black

Orange

We will play with colored monuments, fortresses, Persistence of Culture, US Navy (may play 1F in either Atl or Pac as well as Car), and Epoch VII.

THE BOARD:

AIH: Cau, EAn: AIV: Cey, GPC(OM), Hon(C), Kor, Men, Sum, AV: Sha(PM), Sib.
AVI: Bra, NAn(c), Pat, SAn, Wlb (C,AM, Science), Win: AVII: App(C), Dee, Mex(c), PSb.
BII: Gol(c,f), BIV: Irr, WSt, BV: Dal, NAp(f), SAp(PM): BVI: CAm(c), GLa(2), GPI.
Pyr(C), BVII: Dni, ESt, Mon, NEP(3,C, Architecture).
GI: CAf, EAF: GIV: Lib, Nil(AM), Nub, Pal: GVII: Con, EDe(c,AM), EGh, SAF, WDe
OIV: Dan, Mal(c,f), OV: Che, Sse(c), Tar(PM), Wei(OM), Yan, Yel.
OVII: Alb(c, AM), BSB(C,OM), CEu(GM), CMA, NGa(AM), WGH.
QVIII: Hig, Ire(2), LRh(C), Sca, WGa
PII: Gu: PII: Cre(2,c,f), Mor, Pin(2): PIV: Mek(2,C,f), SsK, UN: PV: MTI(PM).
PVI: GaD(RM), GaV(C,PM), Hin, Lin(RM), PPI(OM), PSD(c), Tar(c,OM), Uln(BM), Zag(BM).
PVII: Ara(c,OM), Aus, Mad, NGu.
RVII: Bal(3,C,RM): RV: Eln: RVI: Lev(AM), UTi(RM), Wan(C,RM): RVII: Hok(2,OM).
WI: LTI(2,C,F).
Fleets: Atl(ABGOPR), Bla(B), BoB(P), EMS(2R), Ind(AGOPR), Nth(2O), Pac(APR), Red(G),
SCS(R), SoJ(A), WMS(A)

SCORE (SP/VP): A(78/162+), G(72+/214+), R(73+/188+), P(74+/231+), B(76+/180+),
O(86/186).

EPOCH VIII (CONTINUED)

COMMUNISTS (A): Roll 3,5; take "Leader". Play 1A @ NEP (Ma Nar has 2BVII c-Dni, 1BVII r-Est), 1A @ BSB (5,3,2,2 -10VII,C,c), 3A @ CEu (3,1,1,4; 4,3,1,5; 5,3,2,2 -2AVII,10VII), 1A @ Dni (6,4,2,3; 4,4,3,4; 6,4,4,2; 4,3,2,2 -3BVII, 1-BF @ Bla), 1A @ Dan (6,2,1,1 -10IV), 5A @ Bal (6,3,1,5,2; 3,2,1,4,2; 6,3,2,6,2; 6,2,2,5,2; 3,2,1,6,5; 4,3,2,5,2; 5,5,1,6,1; 6,5,3,3,2 -4AVII,3RIV,C,c), 1A @ Cau (-1AII), 1A @ EAn (-1AII), 1A @ Wan (4,1,1,2 -1RVI, c), 1A @ Zag (5,3,2,5; 6,6,3,4 -1PVI - all six AM on board, so can't build), 1A @ LRh (6,5,2,4 -10VII,C,c), 1A @ Dal (5,5,2,3,3 -1BV), 2A @ NAp (5,4,3,4+1; 3,3,1,5+1; 5,5,3,3+1 -1AVII,1BV,f). Score: C(4x2) + c(5) + M(1x2 +6) + S(2) + Science(2) + Architecture(1) + Mid E(P=4) + N Afr(P=1) + China(P=3) + India(P=2) + S Eur(D=4) + N Eur(P=4) + SE Asia(P=2) + Eurasia(D=4) + N Amer(D=6) + S Amer(D=4) + Nippon(P=2) = 224

BANANA REPUBLICS (G): Roll 2,5; take "Elite Troops". Play 1A,C @ SAn (1AVI r-NAn), 1A @ NAn (5,4,4,3; 5,5,2,5; 5,3,2,3 -2AVI), 1A @ Pat (6,2,1,6; 6,6,1,4 -1AVI), 1A @ Bra (4,1,1,4; 5,4,2,2 -1AVI), 2A @ Gu (5,3,3,6,4 lose "Elite" 3,2,5,4 -2GVIII). Score: 214 + C(1x2) + c(1) + M(2) + S(1) + Mid E(P=4) + N Afr(D=2) + India(P=2) + S Amer(D=4) + SS Afr(D=4) = 236.

AFRICA (B): Roll 4,6; take "_____". Play 1A,C @ EAF (10IR-CAf), ...

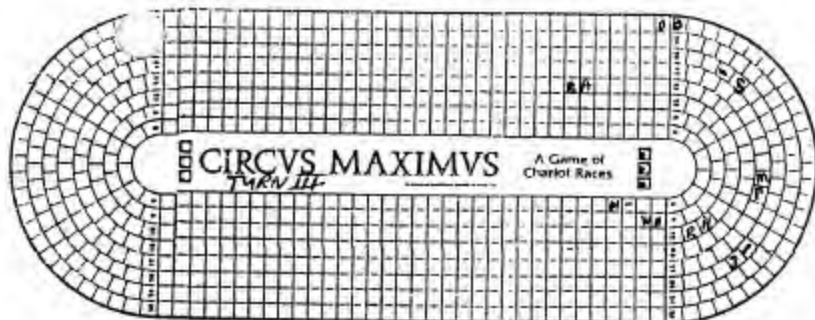
Due soonest are orders for Africa and NATO. OPEC orders will be due shortly after publication of the resolution of NATO's move.

SCORE (SP/VP): G(78/236), A(78/224), P(84/231+), B(84/180+), O(86/186), R(93/188+).

THE BOARD:

AIV: Cey, GPC(OM), Hon(C), Kor, Men, Sum, AV: Sha(PM), Sib.
AVI: Wlb (C,AM, Science), Win: AVII: App(C), Dee, Mex(c), PSb.
AVIII: Bal, BSB(c,OM), Cau, CEu(GM), Dal, Dan, Dns, EAn, LRh(c), NAp, NEP(3,C, Architecture), Wan(C,RM), Zag(BM).
BIII: Gol(c,f), BIV: Irr, WSt, BV: SAp(PM), BVI: CAm(c), GLa(2), GPI, Pyr(C).
BVII: Est(3), Mon: BVIII: EAF(C), ...
GI: CAf(2): GIV: Lib, Nil(AM), Nub, Pal: GVII: Con, EDe(c,AM), EGh, SAF, WDe
QVIII: Bra, NAn(c), Pat, SAn(C).
OIV: Mal(c,f), OV: Che, Sse(c), Tar(PM), Wei(GM), Yan, Yel.
OVII: Alb(c, AM), CMA, NGa(AM), WGH.

---Continued on p 4



*Raisdre Takes Big Chance, Big Lead!!
WON HUNG LO DRAWS FIRST BLOOD!*

OPP	COLOR	DRIVER	WON/LOST	CART	WHEELS	TEAM	LANE	SPEED	B/E
4-1	Red	Raisdre Al-Ghul (+2/8)	L	0/0	7536	32	23	0/0	
4-1	Brown	Notasulguus (+1/7)	H	0/0	6435	30	19	0/0	
6-1	Black	Josephus (+2/10)	M	0/0	5434	41	18	0/0	
6-1	Blue	Sartorius (+2/10)	L	0/0	6445	42	21	0/0	
7-1	Purple	Roman Holiday (+1/6)	M	0/0	6435	38	19	0/0	
12-1	White	Flippus Maximus (+1/8)	M	0/0	5445	47	19	0/0	
22-1	Green	Davidus Dumbitus (+0/7)	L	0/0	7436	55	20	1/0	
247-1	Yellow	Won Hung Lo (+2/8)	H	0/0	5325	19	17	0/0	

Turn III:

FLIPPUS MAXIMUS: 19, no whip. Ahead 3, in 1, ahead 3, attack R. Al-Ghul cart-to-horse. RA-O fails to evade (8+1 vs 6+2: 3 = 0 injury). Ahead 1 (corner strain @ 2: 10-1 = n/a; -2 END), ahead 8.

NOTASULGUS: 12, no whip. Ahead 3, out 1, ahead 2, attack R. Holiday driver lash. RH brakes (6+1 vs 8+1, -3 END). In 1, ahead 4.

ROMAN HOLIDAY: 10, no whip. Ahead 3, out 1, ahead 3, in 1, ahead 1 (corner strain @ 2: 14-1 = 12 = SS out to 12-lane).

DAVIDUS DUMBITUS: 20, whip (+1, -1 END) = 21. Ahead 21.

JOSEPHUS: 18, no whip. Ahead 6, out 2, ahead 3, in 1, ahead 5.

RAISDRE AL-GHUL: 23, no whip. Ahead 2 (corner strain @ 3: 11-2 = LH-3 = no injury, -5 END), ahead 21.

SARTORIUS: 21, no whip. Out 1, ahead 9, in 1, ahead 11.

WON HUNG LO: 17, whip (5, -5 END) = 22. Out 4, ahead 2, in 4, ahead 5, attack Notasulguus C-H. N doesn't brake (6+2 vs 4+10, so 6+3 = 9 - 2 injury to #4 horse). Ahead 1.

Due next time are orders for Turn IV. These should include the usual: speed, whether to whip or not, whom to attack and how if the opportunity arises, to brake, evade, or take it if attacked, and what lane to finish in if possible. Be more aware of your proximity to the corners. You should also submit orders for Won Hung Lo. One set will be randomly chosen and used.

DOWN WITH THE KING--continued from p 7.

3 IP.

Marquise Elisabeth: Rolls on Fashion Table: 8+2 = 10 = Elegant +3 PP. Recruit Princess Anne and have her attempt to usurp the Throne.

USURPATION RESOLUTION:

Anne(2) + Faction(86*) + Elisabeth(5) + Peasant Support(6x8) + Peasant Support(4x8) = 123* (* will be 3 less if Earl Francis slain by Richard)

Tom II(3/2 = 2) + Faction(42) + Ruth(4) + For Sup: Epalin(5x4) + For Sup: Cronos(5x3) + Peasant Support(6x4) + Army Support(5x10) + Monarch's Support (20) = 177.

FAILURE! Ann and Elisabeth lose their heads and support cards. Liz loses 26 PP and her next turn. The faction must be reduced to 25 PP's worth.

Marquise Ruth: Has Thomas render her a pardon.

The game is over with Ruth the victor. Due next time are end game statements if any.

STELLAR CONQUEST

JAMES T. KIRK: Overdue are orders for Turn 32 Production and Turns 33-36 Movement.

WILLIAM T. RIKER: We almost have enough for two games. Anyone want to play two?

DOWN WITH THE KING

THOMAS RULES!!
Ruth Wins!
Turns 12/13



The Cast (in Turn 13 movement order):

Baroness Mary (#64, MC): 16/15 PP, 0 IP, 15C: #34, #21(H), #44
 Knight Michael (#15): 6/10 PP, 2 IP, 15C: #36, #35(H), #24, #25
 Knight Richard (#14): 33/28 PP, 8 IP, 12C, #41(H), #13(H), #46, #54
 Duchess Elizabeth (#62): 20/31 PP, 30 IP, 18C, #66(H, Ba), #56, #52, #56, #33, #31, #46, #31
 Marquise Ruth (#65, MC): 12/42 PP, 2 IP, 12C, #58(H), #12, #16, #42, #61, #23, #63, #11, #43, #26, X Thomas II.

The Cabinet:

Monarch: King Thomas II (90 Sup, Ru)	Consort: <Vacant>
Navy: Sir James (#22, Ru)	High Minister: Lord Percival (#41, Ru)
State: Duke Marley (#44, Ma)	Army: Duke Roland (#42, Ru)
Trade: Knight William (#26)	Justice: Earl Duncan (#34, Ma)
Epain: Sir Drew (#11)	Besyzan: Earl Maxwell (#52, Ru)
Sandarkan: Sir Charles (#24)	Cronos: Knight Dale (#25, Ru)
City States: Sir Malcolm (#13, Ru)	Treasury: Duke Henry (#43, Ru)

ROYAL DEATHS: Alfred, Almey, Catherine, Philip, George, John, Alan

Turn 12

5. PLAYER TURNS:

Baroness Mary: Ruth is accused of wrongdoing. Hearing: 6, goes to trial. Trial: 2 - 1st Judge. Ruth plays Aibi (-1) & Informer (-1). Roll: 9-2 = Imprisoned.
 Sir Richard: Play "Scandal" chit on Ruth. 8 = Rumors unsubstantiated.

Turn 13

1. PLAYER ORDER: Baroness Mary, Knight Michael, Knight Richard, Duchess Elizabeth, Marquise Ruth.
2. OFFICE: No vacancies.
3. POLITICAL PROBLEMS: Agriculture Crisis (Minister of Trade Knight William: 5-1 (Monarch) = 4 > 3, fails. -5 MSV.
4. CROWN EVENT: Court Ball.
5. PLAYER TURNS: (all Gain 1 IP in lieu of a Loyalty Chit)
 Baroness Mary: Recruit Uncle Ed (8 PP). Has Ed attempt to usurp the Throne!

And here your GM must confess to doing the 2nd and 3rd usurpations incorrectly. The incumbent should've been able to use his support cards. They didn't, but, on the other hand, they didn't lose them in the usurpation either. I've even let the card hands go over the limits as partial compensation. Well, now the past returns to haunt us.

USURPATION RESOLUTION:

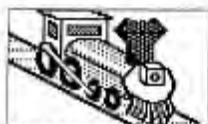
Ed(3x3) + Faction(15) + Mary(2) + Townsman Support(5x3) + Townsman Support(1x3) + Army Support(1x7) + Trade Guild Support(6x2) = 63.
 Tom II(5/2 = 3) + Faction(42) + Ruth(4) + For Sup: Epain(2x4) + For Sup: Cronos(5x3) + Peasant Support(1x4) + Army Support(1x10) + Monarch's Support(20) = 106.
FAILURE! Ed and Mary lose their heads and the support cards. Mary loses 16 PP and her next turn.

Knight Michael: Promote to Earl (-3 IP). Roll on Literary Pursuits Table: 10+2 = 12 = Poet Laureate +2 PP. Have Thomas III overthrow Thomas II.

USURPATION RESOLUTION:

Tom III(6/2 = 3) + Faction(10) + Michael(3) + Townsman Support(1x3) + Peasant Support(2x4) + Merchant Support(2x2) + For Sup: Sandarkan(1x4) = 33.
 Tom II(5/2 = 3) + Faction(42) + Ruth(4) + For Sup: Epain(4x4) + For Sup: Cronos(3x3) + Peasant Support(5x4) + Army Support(3x10) + Monarch's Support(20) = 106.
FAILURE! Tom III and Michael lose their heads and support cards. Mike loses 3 PP and his next turn. The faction must be reduced to 8 PP's worth.

Knight Richard: Gain 1 IP. Roll on Sporting Table: 4+2 = 6 = Poor Sport. Fight a duel with #35, Earl Francis (-2 drn). Richard or one of his henchmen must duel or pay
 --continued on p 6



??? IS ???

SR 7



PLAYER STATUS

Hanna \$486, 4-PRR(P), 6-NYC(P), 1-NYNH (Priority)
 Chinnery \$352, 6-NYNH(P), 1-C&O, 1-PRR
 Fisher \$189, 6-Erie(P), 1-B&O, 1-PRR
 Butitta \$432, 6-B&O(P), 1-NYNH, 1-C&O
 Ringhoffer \$251, 6-C&O(P), 1-B&O, 1-CPR
 Farrow \$149, 2-CPR(P), 6-B&M(P)

CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
NYNH	D 100	1	1	\$100	\$481	2-"3's	G19, F22
NYC	A 100	0	4	\$100	\$262	"3" & "4"	E19, H16 (2)
B&O	E 90	2	-	---	\$158	"3" & "4"	I15, H18w (1)
Erie	D 76a	0	4	\$76	\$310	"5"	E11 (2)
B&M	D 76b	0	4	\$76	\$2	"5"	E28, F22
C&O	G 70a	2	-	---	\$46	"4" & "5"	F6, (2)
PRR	G 70b	4	-	---	\$183	"4"	H12, H10, G19e, (1)
CPR	Q 54(y)	3	4	\$82	\$462	"3"	A19, F16, G19n (1)

Trains Available: 66 DDDDDD

Stock Round #7

Hanna - Buy B&O from pool for \$90 (Has \$396)
 Chinnery - Buy Erie from IO for \$76 (Has \$276)
 Fisher - Buy CPR from pool for \$54 (Has \$135)
 Butitta - Buy NYC from IO for \$100 (Has \$332)
 Ringhoffer - Sell 1-CPR for \$54 and buy Erie from IO for \$76 (Has \$229) CPR drops to H 50(y)
 Farrow - Buy NYC from IO for \$100 and Sell 1-NYC for \$100 (Has \$149) NYC drops to B 90

Hanna - Buy B&O from pool for \$90 (Has \$306) B&O sold-out!
 Chinnery - Buy Erie from IO for \$76 (Has \$200)
 Fisher - Buy CPR from pool for \$50 (Has \$85)
 Butitta - Buy Erie from IO for \$76 (Has \$256) Erie sold-out!
 Ringhoffer - Pass (Has \$229)
 Farrow - Buy C&O from pool for \$70 and Sell 2-CPR for \$100 (Has \$179) CPR Presidency transferred (dumped) onto Ron Fisher - CPR drops to J 30(b)

Hanna - Sell 1-NYNH for \$100 and Buy PRR from pool for \$70 (Has \$336) NYNH drops to E 90b
 Chinnery - Buy B&M from IO for \$76 (Has \$124)
 Fisher - Buy 2-CPR from pool for \$30/each (Has \$26)
 Butitta - Buy B&M from IO for \$76 (Has \$180)
 Ringhoffer - Pass
 Farrow - Buy NYNH from pool for \$90 (Has \$89)

Hanna - Buy 2-CPR from pool for \$30/each (Has \$276)
 Chinnery - Buy B&M from IO for \$76 (Has \$48)
 Fisher - Pass (Has \$26)
 Butitta - Buy PRR from pool for \$70 (Has \$110)
 Ringhoffer - Pass
 Farrow - Buy PRR from pool for \$70 (Has \$19)

Hanna - Buy CPR from IO for \$82 (Has \$194)
 Chinnery & Fisher - Pass
 Butitta - Buy CPR from IO for \$82 (Has \$26)
 Ringhoffer & Farrow - Pass

Hanna - Buy CPR from IO for \$82 (Has \$112)
 Chinnery, Fisher, Butitta, Ringhoffer & Farrow - Pass

Hanna - Buy CPR from IO for \$82 (Has \$30) CPR sold-out! CPR Presidency taken (stolen) from Fisher to Hanna
 Chinnery, Fisher, Butitta, Ringhoffer, Farrow & Hanna - Pass

Stock round is over. Don Chinnery holds the priority card, B&O rises to D 100, Erie rises to C 82 and CPR rises to I 40(a). Due next are orders for OR #8.1 and #8.2. The Operating Round will be halted if a Diesel is purchased. General intentions and alternative tile lays are recommended for your orders. Good luck. Deadline to Mark is 29 Oct 97.

PLAYER STATUS

Chinnery \$ 48, 6-NYNH(P), 1-C&O, 1-PRR, 2-Erie, 2-B&M (Prior)
 Fisher \$ 25, 6-Erie(P), 4-CPR, 1-B&O, 1-PRR
 Butitta \$ 28, 6-B&O(P), 1-NYNH, 1-C&O, 1-NYC, 1-Erie, 1-B&M, 1-PRR, 1-CPR
 Ringhoffer \$ 279, 6-C&O(P), 1-B&O, 1-Erie
 Farrow \$ 19, 6-B&M(P), 1-C&O, 1-NYNH, 1-PRR
 Hanna \$ 30, 5-PRR(P), 6-NYC(P), 2-B&O, 5-CPR(P)

CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
B&O	D 100	0	-	---	\$158	"3" & "4"	I15, H18w (1)
NYNH	E 90	1	1	\$100	\$481	2 "3"s	G19, F22
NYC	B 90	1	2	\$100	\$262	"3" & "4"	E19, H16 (2)
Erie	C 82	0	-	---	\$310	"5"	E11 (2)
B&M	D 76	0	1	\$ 76	\$ 2	"5"	E28, F22
C&O	G 70a	1	-	---	\$ 46	"4" & "5"	F5 (2)
PRR	G 70b	1	-	---	\$189	"4"	H12, H16, G19w (1)
CPR	I 40(a)	0	-	---	\$462	"5"	A19, F16, G19n (1)

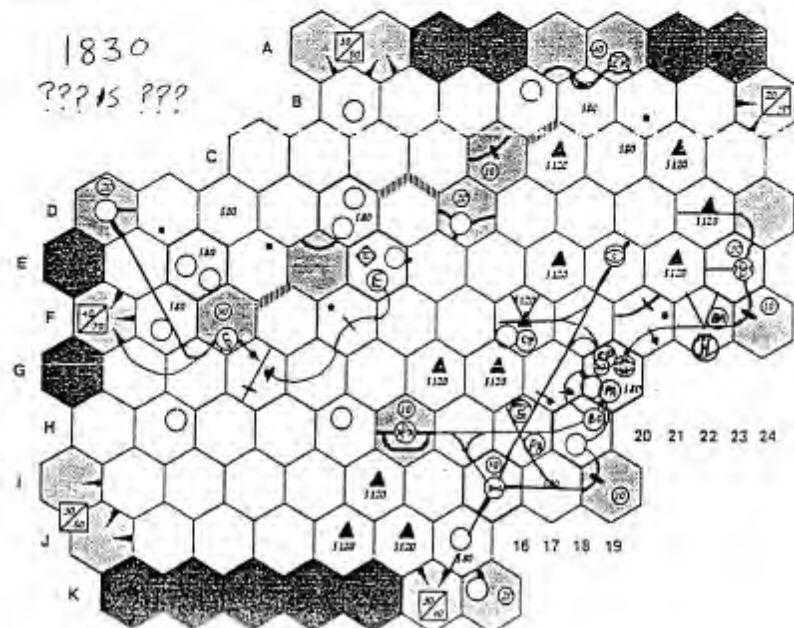
Trains Available: 66 DDDDDD

Press:

The hot-potatoe "CPR" company is firmly in the clutches of the Professor Rail Baron Hanna ... orphans and widows weep as the eviction notices are being prepared. Although many possibilities remain, deals can be cut and/or throats and wrists. Just who is going to plunge or plunder?

Tiles Available:

Yellow: #3(2), #4(2), #7(2), #8(6), #9(5), #55(1), #56(1), #57(1), #58(1)
 Green: #14(5), #15(0), #16(1), #18(1), #19(1), #20(1), #23(2), #24(3), #25(1), #26(1), #27(1), #28(0), #29(1), #59(1)
 Brown: #39(1), #40(1), #41(1), #42(2), #43(2), #44(1), #45(1), #46(2), #47(1), #61(1), #62(2), #64(1), #66(1), #67(1), #68(1), #70(1)



**PLAYER HOLDINGS:** (* = president; ** = at cert. limit of 10)

Quist(**) \$371 6LPS*, 7CGR*, 1THB [priority]
 Butitta** \$387 8CPR*, 8TGB*
 Worrelmann** \$1163 4GT, 1CPR, 4CGR, 2THB, 1BBG
 Farrow** \$1078 6THB*, 6BBG*
 Zieake \$319 6GT*, 2CGR, 1THB, 1CPR, 1TGB
 Chinnery \$26 2CPR, 7CGR, 3TGB

COMPANY STATUS

Name	Pres	Value	Pool	IO	Par	Treas	Trains	Tokens
GT	PZ	A325	0	-	n/a	\$67	5	1
THB	DF	A175	0	-	n/a	\$200	56	0
CPR	JB	D150	0	-	n/a	\$234	0	0
LPS	MQ	E125	4	-	n/a	\$1025	-	0 tunnel
TGB	JB	B100	0	-	n/a	\$50	6	2
CGR	DC	A100	0	-	n/a	\$172	5D	2 both
BBG	DF	A90	0	3	100	\$0	D	2

OR 8.1

GT: Lays no tile. Runs Q8-P9-N11-L13-L11 (\$260). Pays dividends (PZ+168, WW+112); price to A350. Buys no train. (Has \$67)

THB: Lays no tile. Runs Q8-P9-N11-L13-L15 (\$280) & I12-J13-J15-L15-N17-O18 (\$270). Pays dividends (DF+330, PZ+55, MQ+55, WW+110); price to A200. Buys no train. (\$200)

CPR: Lays tile #14 in K8(sw). Runs Q8-P9-N11-K8-I8-F9-G12-I12-J11-I12-J13-J15-L15 (\$560). Pays dividends (JB+338, WW+56, PZ+56, DC+112); price to D175. Buys no train. (\$234)

LPS: Lays tile #55 in I14(nw). No train, no run, no dividends; price to E110. Buys diesel with \$75 from MQ. (\$1025 + 75 - 1100 = \$0)

TGB: Lays tile #46 in H13(s). Runs Q8-P9-N11-K8-I8-F9 (\$280). Pays dividends (JB+168, PZ+28, DC+84); price rises to B110. Buys no train. (\$50)

CGR: Lays tile #8 in K12(s) for \$40. Run A20-B19-D17-E18-F17-C14-F15-H15-G12-F9-I8-K8-N11-M10-L15-N17-O18-Q16-P17b (\$750) & Q8-P9-N11-M13 (\$220). Pays dividends (MQ+340, DC+340, WW+194, PZ+97); price to A110. Buys no train. (\$172 - 40 = \$132)

BBG: Lays no tile. Runs Q8-P9-N11-K8-I8-F9-G12-H15-I14-J13-J15-L15-N17-O18-Q16-P17 (\$630). Pays dividends (DF+378, WW+63); price rises to A100. Buys no train. (\$0)

OPERATING ROUND 8.2

GT: Lays no tile. Runs Q8-P9-N11-L13-L11 (\$260). Pays dividends (PZ+168, WW+112); price to A375. Buys no train. (Has \$67)

THB: Lays no tile. Runs Q8-P9-N11-L13-L15 (\$280) & I12-J13-J15-L15-N17-O18 (\$270). Pays dividends (DF+330, PZ+55, MQ+55, WW+110); price to A225. Buys no train. (\$200)

CPR: Lays tile #40 in K14(se). Runs Q8-P9-N11-K8-I8-F9-G12-I12-J11-I12-J13-J15-L15 (\$560). Pays dividends (JB+336, WW+56, PZ+56, DC+112); price to D200. Buys no train. (\$234)

LPS: Lays tile #63 in H15. Run A20-B19-D17-E18-F17-C14-F15-H15-G12-F9-I8-K8-N11-M10-J15-J13-I12-J11-I12 (\$730). Pays dividends (MQ+488, LPS+292); price to E125. Buys no train. (\$0 + 292 = \$292)

TGB: Lays tile #25 in L7(sw). Run Q8-P9-N11-K8-I8-F9 (\$280). Pays dividends (JB+168, PZ+28, DC+84); price rises to B125. Buys no train. (\$50)

CGR: Lays tile #63 in J18. Runs A20-B19-D17-E18-F17-C14-F15-H15-G12-F9-I8-K8-N11-M10-L15-N17-O18-D16-P17b (\$750) & Q8-P9-N11-M18 (\$220). Pays dividends (MQ+340, DC+340, WW+194, PZ+97); price to A125. Buys no train. (\$1)

BBG: Lays no tile. Runs I12-J11-I12-J13-I14-H15-G12-F9-I8-K8-N11-M10-L15-N17-O18-D16-P17 (\$660). Pays dividends (DF+396, WW+66); price rises to A110. Buys no train. (\$0)

OPERATING ROUND 8.3

GT: Lays no tile. Runs Q8-P9-N11-L13-L11 (\$280). Pays dividends (PZ+168, WW+112); price to A400. Buys no train. (Has \$67)

THB: Lays no tile. Runs Q8-P9-N11-L13-L15 (\$280) & M4-N11-M10-L15-N17-O18 (\$320). Pays dividends (DF+360, PZ+60, MQ+60, WW+120); price to A250. Buys no train. (\$200)

CPR: Lays tile #23 in G16(ne). Runs Q8-P9-N11-K8-I8-P9-G12-I12-J11-I12-J13-I14-H15-F17-E18-D17-B19-A20 (\$690). Pays dividends (JB+414, WW+69, PZ+69, DC+138); price to C225. Buys no train. (\$234)

THE BANK HAS BEEN BROKEN! Game ends after this operating round.

LPS: Lays tile #15 in B19(sw). Runs A20-B19-D17-E18-F17-C14-F15-H15-G12-F9-I8-K8-N11-M10-L15-N17-O18-D16-P17b (\$850) & Q8-P9-N11-M18 (\$220). Pays dividends (MQ+450, LPS+300); price to D150. Buys no train. (\$292 + 300 = \$592)

TGB: Lays tile #8 in L5(e). Runs Q8-P9-N11-M4-K8-I8 (\$300). Pays dividends (JB+180, PZ+30, DC+90); price rises to B150. Buys no train. (\$50)

CGR: Lays tile #14 in M10(sw). Runs A20-B19-D17-E18-F17-C14-F15-H15-G12-F9-I8-K8-M4-N11-M10-L15-N17-O18-D16-P17b (\$850) & Q8-P9-N11-M18 (\$220). Pays dividends (MQ+375, DC+375, WW+214, PZ+107); price to A150. Buys no train. (\$132)

BBG: Lays no tile. Runs I12-J11-I12-J13-I14-H15-G12-F9-I8-K8-M4-N11-M10-L15-N17-O18-D16-P17 (\$740). Pays dividends (DF+444, WW+74); price rises to A125. Buys no train. (\$0)

FINAL PLAYER HOLDINGS: (* = president; ** = at cert. limit of 10)

Quist(**)	\$2409	6LPS*, 7CGR*, 1THB
Buitta**	\$1989	6CPR*, 6TGB*
Wardemann**	\$2825	4GT, 1CPR, 4CGR, 2THB, 1BBG
Farrow**	\$3316	6THB*, 6BBG*
Zieske	\$1561	6GT*, 2CGR, 1THB, 1CPR, 1TGB
Chinnery	\$1701	2CPR, 7CGR, 3TGB

COMPANY STATUS

Name	Pres	Value	Pool	IO	Par	Treas	Trains	Tokens
GT	PZ	A400	0	-	n/a	\$67	5	1
THB	DF	A250	0	-	n/a	\$200	56	0
CPR	JB	C225	0	-	n/a	\$234	0	0
LPS	MQ	E150	4	-	n/a	\$292	0	0 tunnel
TGB	JB	B150	0	-	n/a	\$50	6	2
CGR	DC	A150	0	-	n/a	\$132	50	3 both
BBG	DF	A125	0	3	100	\$0	0	2

The bank has broken.

NET WORTH	Cash	GT	THB	CPR	LPS	TGB	CGR	BBG	total
Wardemann	2825	1600	500	225	0	0	500	125	\$6675
Farrow	3316	0	1500	0	0	0	0	750	\$5566
Zieske	1561	2400	250	225	0	150	300	0	\$4886
Quist	2409	0	250	0	960	0	1050	0	\$4629
Buitta	1989	0	0	1950	0	500	0	0	\$4439
Chinnery	1701	0	0	450	0	450	1050	0	\$4051

Next time: Comments from any of the participants or observers.

1870

JAMES WEST 6-TRAINS NOW! HALT FOR KATY OR 8.3



ERRATA: GM&O paid dividends. IC had better runs of H17-C18-A22* (\$190) & M22-M20(op)-K16-H17 (\$170). Last issue's cash and prices weren't updated. Corrected below

PLAYER STATUS

Zieske \$188, 6 FW(Pres), 1 GM&O <Priority>
 Wordelmann \$470, 7 SLSP(Pres), 1 GM&O, 1 IC, 1 FW
 Quiet \$160, 7 KATY (Pres), 3 IC(VP)
 Hanna \$379, 7 AT&SF(Pres), 7 GM&O(Pres), 1 IC, 3 MP(VP)
 Farrow \$254, 6 MP(Pres), 6 T&P(Pres)
 Chinnery \$320, 4 IC(Pres), 6 CB(Pres), 3 AT&SF(VP), 2 KATY(VP)

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Shares	Tokens	Dest
SLSP	E160	0	3	\$100	\$47	34	0	E12,H13c,H17(D)	M22
MP	A160	0	0	\$90	\$66	35	1	C18(2,D)	J5
GM&O	D120	0	0	\$72	\$690	4	1	M20,K16,(C18)	--
FW	A120	3	0	\$100	\$768	4	0	J3,F5(D)	A2
KATY	F90	0	0	\$68	\$158	3	1	B11,H13(1D)	N1
IC	E76	0	0	\$76	\$287	35	1	K16,M20op(A22)	--
T&P	B90	4	0	\$90	\$77	35	0	J5(1,D)	N17
CB	D82	3	0	\$82	\$48	45	1	H17(1,D)	J3
AT&SF	O20	0	0	\$68	\$380	34	0	B9,B11,J5(D)	N1

OR 8.3 (*doubled)

SLSP: Lay Tile #26 in H15(w). Run B11-E12-H13c (\$130) & H13c-H17-C18-A22 (\$190). Pay dividends (WW +\$224); price goes to E180.

MP: Lay Tile #44 in H15(w). Run C18-B19-A22 (\$120) & A22-C18-H17 (\$140). Pay dividends (DP +\$156, CH +\$78, MP +\$26); price moves to A180.

GM&O: Lay Tile #15 in B19(sw). Run A22-B19-C18* (\$180). Pay dividend (CCH +\$126, WW +\$18, P2 +\$18, GM&O +\$18); price moves to D180. Buy 3-train from AT&SF for \$18 (\$690-18-18 = \$690).

FW: Lay Tile #23 in CB(ee). Run J5-J9-F5-B11 (\$140). Pay dividends (P2 +\$84, FW +\$42, WW +\$14); price moves to A140. Buy 5-train (\$768+42-630 = \$267) **PHASE**

CHANGE: All 3-trains scrapped, grey tiles available. Cattle stop and Open Port go away. FW makes Connection Run: Run J3-F5-B9-B7-A2* (\$190) & J3-J5-K4-I14 (\$100). Pay dividends (P2 +\$174, FW +\$87, WW +\$29); price moves to A160.

We halt here because, despite alerts, alarms, and warnings, Quiet did not send orders, much less orders to cover trainlessness. The rest of you may rethink your orders for the rest of the turn. Remember! Only 6-trains and up are permanent, and the SP is still unfloated. Zieske has Priority.

KATY: Lay #? in ??(?). No train, so no run, so price sags to F82. Must buy train, so...

PLAYER STATUS

Zieske \$464, 6 FW(Pres), 1 GM&O <Priority>
 Wordelmann \$755, 7 SLSP(Pres), 1 GM&O, 1 IC, 1 FW
 Quiet \$160, 7 KATY (Pres), 3 IC(VP)
 Hanna \$585, 7 AT&SF(Pres), 7 GM&O(Pres), 1 IC, 3 MP(VP)
 Farrow \$510, 6 MP(Pres), 6 T&P(Pres)
 Chinnery \$320, 4 IC(Pres), 6 CB(Pres), 3 AT&SF(VP), 2 KATY(VP)

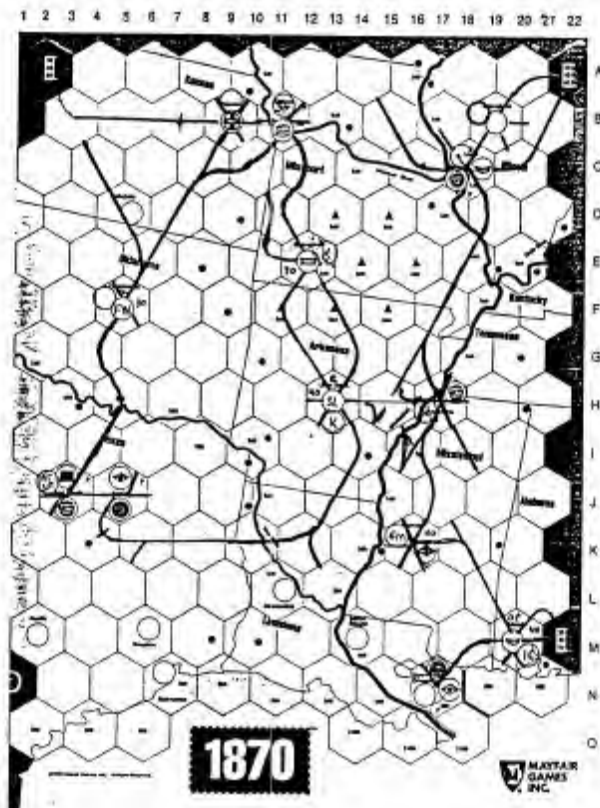
CORPORATION STATUS

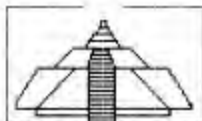
Corp	Value	IO	Pool	Par	Cash	Trains	Shares	Tokens	Dest
SLSP	E180	0	3	\$100	\$47	4	0	E12,H13,H17(D)	M22
MP	A180	0	0	\$90	\$92	5	1	C18(2,D)	J5
FW	A160	3	0	\$100	\$267	46	0	J3,F5(A2)	--
GM&O	D140	0	0	\$72	\$690	4	1	M20,K16,(C18)	--

KATY	P90-	0	0	\$63	\$158	--	1	B11,H13(1D)	N1
T&P	B90	4	0	\$90	\$57	5	0	J5(1 D)	N17
CB	D82	3	0	\$82	\$48	45	1	H17(1,D)	J3
IC	E76	0	0	\$76	\$837	5	1	K16,M20 (A22)	--
AT&SF	G20	0	0	\$68	\$398	4	0	B9,B11,J3(D)	N1

TRAINS AVAILABLE: #6886,10,10,12..
The Bank has \$6,532.

TILES AVAILABLE: #1(1), #2(1), #3(2), #4(5), #5(1), #6(2), #7(7), #8(8), #9(8), #14(1), #15(2), #16(2), #17(1), #18(2), #19(2), #20(2), #23(3), #24(0), #25(2), #26(2), #27(2), #28(2), #29(2), #39(1), #40(2), #41(3), #42(8), #43(2), #45(2), #46(2), #47(1), #55(1), #56(1), #57(4), #58(3), #59(1), #70(2), #141(2), #142(2), #143(1), #144(1), #145(2), #146(2), #147(2), #170(2), #171(1), #172(1)



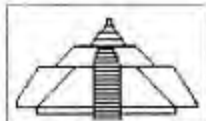


ADY CIVILIZATION

ILLYRIA NMRI

Stupid Beam Strikes East!

Turns 13.2-9



TURN XIII

13.2: **POPULATION:** Crete, Iberia and Thrace fully populate. Ilyria (NMR, GM) grows 2T @ Germany, Pannonia, Rome, Rubicon and 1T @ Aquitania, Gaul, Illyricum, Londinium, Neopolis. Africa grows 2T at Corduba and 1T at Ionia, Sahara, Tripolitania, and W Mauritania. Babylon grows 2T @ Damascus, Phoenicia, Syria. Assyria grows 1T at Armenia, Cilicia, Galatia, Lycia, and Van. Egypt grows not.

13.3: CENSUS:

ILLYRIA:	36T, 11t, 3C, 60 CP
AFRICA:	26T, 21t, 6C, 290 CP
CRETE:	26T, 21t, 8C, 175 CP
BABYLON:	25T, 22t, 7C, 405 CP
ASSYRIA:	23T, 24t, 8C, 385 CP
THRACE:	22T, 11t, 4C, 235 CP
EGYPT:	16T, 31t, 6C, 210 CP
IBERIA:	12T, 10t, 2C, 90 CP

13.4: **BOATS:** Ilyria (NMR, GM) scuttles all ships. Africa maintains ships Corduba & Syracuse (-2t). Crete maintains ship at Thrace scuttles other (-1t). Assyria maintains ships and builds 1 at Lycia (-4t). Thrace destroys ships, builds one at Ionia and Coralis (-4t). Iberia maintains ship at Campsna and builds ships at Corinth, Etruria, and L Germany (-7t).

13.5: MOVEMENT:

ILLYRIA: NMR, GM moves 4T Rome-Neopolis, 2T Rubicon-Rome, 1T Gaul-Rhaetia, 1T Illyricum-Paonia.

AFRICA: 1S Corduba-W Mauritania-Corduba-W Mauritania-E Mauritania-N Africa, 1S Syracuse-Palermo-Carthage-Thapsis-Tripoli-Libya, 2T Sahara-Sabrata, 2T Tripolitania-Sabrata, 2T W Mauritania-(s) Corduba.

CRETE: 1S Thrace-Thessalonica-Chalcis-Thessalonica-Thrace-Bysantium, 1T Argos-Corinth, 1T Athens-Delphi, 2T Delphi-Thessaly, 1T Epirus-Macedonia, 2T Chalcis-(s)-Bysantium, 2T Dalmatia-Illyricum, 2T Dacia-Moesia.

BABYLON: 4T Syria-Aleppo, 2T Phoenicia-Aleppo, 1T Tyre-Damascus, 1T Phoenicia-Damascus.

ASSYRIA: 3T Armenia-Nineveh, 3T Van-Nineveh, 1T Cilicia-Van, 1T Lycia-Galatia, 1T Galatia-Cilicia.

THRACE: 1S Ionia-Sardes-Troy-Bysantium, 1S Coralis-Sardinia-Corsica-Rome-Neopolis, 2T Ionia-(s)-Bysantium, 1T Lesbos-(s)-Bysantium, 2T Moesia-Thrace, 2T Scythia-Danubia, 1T Caralis-(s)-Neopolis, 1T Corsica-(s)-Neopolis.

EGYPT: None

IBERIA: 1S L Germany-Belgica-Lugdunensis-Tarraconensis-Lusitania, 1S Etruria-Massilia-Narbo-Pyrenees-Iberus-New Carthage, 1S Corinth-Delphi-Ithaca-Tarentum-Campania-Milazzo, 1S Campanis-Neopolis-Rome-Etruria, 2T L Germany-(s)-Tarraconensis, 1T L Germany-(s)-Lusitania, 1T L Germany-(s)-Lugdunensis, 1T Etruria-(s)-New Carthage, 2T Corinth-(s)-Milazzo Campanis-(s)-Etruria.

13.6: **CONFLICT:** Aquitania (2 Il vs 2 BH: -1 each), Bysantium (3 Th vs 2 Cr: -1 each), Danubia (5 BH vs 2 Th: -1 each), Illyricum (2 Il vs 2 Cr: -1 each), Ionia (2 Th vs 2 Af: -1 Af), Neopolis (5 Il vs 2 Th: -2 Th, -5 Il), Pannonia (4 Il vs 2 Cr: -1 each), Pyrenees (3 Il vs 2 BH: -2 BH, -1 Il), Sabrata (4 Af vs 2 Eg: -2 each), Tarraconensis (2 Th vs 1 BH: -1 each), Thrace (2 Th vs 2 Cr: -1 each).

13.7: **CITIES:** Africa builds Corduba. Assyria builds Nineveh. Babylon builds Aleppo and Damascus.

13.8: **STARVATION:** Assyria has 17T supporting 9 cities; reduces Nineveh. Babylon has 13T supporting 9 cities; reduces Aleppo & Damascus. Crete loses 2T @ Macedonia & 1T @ Corinth.

13.9: **TRADE:** Africa, Babylon, and Egypt buy Gold (-1st). Iberia (2) draws two cards. Ilyria (3) draws three cards, Crete and Thrace (4) draw four cards; Stack I is exhausted. Egypt (5) draws five cards; Stack VI is exhausted. Africa (7) draws five cards; Stack II is exhausted. Babylon (7) draws four cards. Assyria (5) draws five cards.

DUE NEXT TIME: Turn 13 Trade and orders for non tradable colonies tradable ones too if you know you're going to keep them) and your first cut on Civ card purchases.

THE BOARD

AFRICA (Naat): C @ Carthage, Cirra, Corduba, Cyrene, Palermo, Thapsis, Tripoli; S @ New Africa, Libya; 2T @ Cyrenaica, Samnium, Sabrata, Tunisia; 1T @ Balaeres, Campanis, E Mauritania, Ionia, Jalo, Libya, New Africa, Numidia, Tripolitania, W Mauritania. POTTERY

MYSTICISM, ENLIGHTENMENT, CLOTHMAKING

ASSYRIA (Deb Osborne): C @ Ankara, Antioch, Gordium, Kanesh, Media, Miletus, Salamis, Sinope. 1S @ Antioch, Lycia, Sinope. 3T @ Nineveh. 2T @ Bithynia, Cilicia, Cyprus, Galatia, Van. 1T @ Armenia, Cappadocia, Kuban. Lycia, Mikop, Nalchik, Phrygia. MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY, ENLIGHTENMENT.

BABYLON (Anderson): C @ Babylon, Carrhse, Charax, Petra, Sidon, Susa, Ur. 3T @ Aleppo. 2T @ Babylonia, Chaldaes, Damascus, Mari, Parthia, Sumeria. 1T @ Arabia, Phoenicia, Syria. COINAGE, MYSTICISM, POTTERY, ENGINEERING, DRAMA & POETRY.

BARBARIANS (Nar): 4T @ Danubia. 1T @ Aquitania, Hispania.

CRETE (Boyum): C @ Eretria, Rhodes, Phaenicia, Sparta. 1S @ Byzantium. 2T @ Corinth, Dalmatia, Knossos, Moesia, Thessaly. 1T @ Athens, Argos, Byzantium, Delphi, Epirus, Illyricum, Macedonia, Pannonia, Thrace. METALWORKING, MYSTICISM, POTTERY.

EGYPT (Ringhoffer): C @ Buhen, Jerusalem, Sardinia, Siwa, Thebes, U Egypt. 3T @ Alexandria. 2T @ Fayum, Memphis, W Desert. 1T @ E Desert, Gaza, Ptolemais, Sinai, Tanis. MYSTICISM, METALWORKING, ASTRONOMY.

IBERIA (Farrow): C @ Massilia, Narbo. 1S @ Etruria, Lusitania, Milazzo, New Carthage. 2T @ Etruria, Milazzo, Pyrenees. 1T @ Lugdunus, Lusitania, New Carthage, Tarraconensis. CLOTHMAKING, POTTERY.

ILLYRIA (Bryden): C @ Appollonia, Ithaca, Tarentum. 5T @ Germany. 3T @ Belgica, Pannonia, Rubicon. 2T @ Londinium, Rome. 1T @ Aquitania, Britannia, Cissipina, Gaul, Illyricum, Neapolis, Paconia, Rhaetia, Rhine, U Germany. DRAMA & POETRY.

THRACE (Zieske): C @ Sardes, Thers, Thessalonica, Troy. 1S @ Byzantium, Neapolis. 2T @ Byzantium, Crimea, Dacia, Ionia, Moesia, Scythia. 1T @ Caralis, Corsica, Danubia, Lesbos, Thrace. DRAMA & POETRY, METALWORKING, MYSTICISM, POTTERY.

PRESS:

Crete to Illyria = Keep Pannonia and Germany and all points west. I'll stay to the east. Fair enough? Leave your cities at Ithaca & Appollonia. They're not a problem.

Crete to Thrace = Can we make a deal? We both could use a peace break

Africa needs Grain, Wine, Silver.

YOUR CARDS ARE:



"Sometimes I worry about that kid."



DUNE

Atreides, Guild Make Move!



TURN 11

THE CAST

ATREIDES (Fisher): KH, 2L, 17S, 1C, 10T @ Arrakeen, 6T @ False Wall West (a17).
EMPEROR (Deb Osborne): 66S, 3C, 2T & 2* @ Polar Sink, 5T @ Meridian (a2).
FREMEN (Anderson): 10S, 4C, 1T & 3* @ Sitch Tabr, 3T @ Habbanya Erg (a16).
GUILD (Wilson): 68S, 3C, 6T @ Tuek's Sitch, 8T @ Polar Sink.
HARKONNEN (Bryden): 27S, 8C, 5L, 8T @ Carthag, 1T @ False Wall East (B??), 3T @ Minor Erg (a8).
IX (Narhi): 79S, 4C, 5T Shield Wall.
TANKS: 1A, (6 & 3*)E, 10F, 1G, 2H, 8I; Lady J, B Raban, Colonel, Count Fenring, Jamis, Guild Rep, Bashar, D Idaho.

TURN 11

- The **STORM** moves from Sector 15 to Sector 1 wasting 2 Fremmen in the Habbanya Erg.
- SPICE BLOW**: South Mesa (10) and Red Chasm (8) have spice blows.
- BIDDING**: There are 9 cards available.
 E bids 5S, G bids 2 S, E gets _____ (-5S).
 A bids 4S, G bids 2S, A gets _____ (4S to E).
 G bids 2S, A bids 1S, G gets _____ (2S to E).
- REVIVAL**: A revives 1T, E revives 1* & 2T (-4S), F revives 3T, G revives 1T, H revives 2, 1 revives 2T.
- SHIPPING**: Guild elects to go first. G ships 8T Polar Sink-Sitch Tabr (-4S). A ships 4T to Habbanya Ridge Sitch (-4S to G). E ships 1* & 3T to Oh Gap (-8S to G). F ships 4T to Sitch Tabr.
- MOVEMENT**: G moves 6T from Tuek's Sitch-S Mesa (a5). A moves 6T from False Wall West to Habbanya Ridge Sitch. E moves 2T & 2* Polar Sink-Imperial Basin. F moves 1T Habbanya Ridge Flat to Great Flat. H moves 5T from Minor Erg to Cielago South (a2).
- COMBAT**: Fremmen (a, 5T & 3*) vs Guild (8T) at Sitch Tabr.

Due next time are orders for any voluntary actions from Turn 11 Bidding to Turn 12 Spice Blow. Please specify what sectors your troops are in.

ATREIDES (Fisher): KH, 2L, 13S, 2C, 10T @ Arrakeen, 10T @ Habbanya Ridge Sitch.
EMPEROR (Deb Osborne): 59S, 4C, 2T & 2* @ Imperial Basin, 4T @ Oh Gap, 5T @ Meridian (a2).
FREMEN (Anderson): 10S, 4C, 5T & 3* @ Sitch Tabr, 1T @ Great Flat.
GUILD (Wilson): 74S, 4C, 2T @ Tuek's Sitch, 8T @ Sitch Tabr, 6T @ S Mesa (a5).
HARKONNEN (Bryden): 27S, 8C, 5L, 8T @ Carthag, 1T @ False Wall East (B??), 3T @ Cielago South (a2).
IX (Narhi): 79S, 4C, 5T Shield Wall.
TANKS: (4 & 2*)E, 9F, 6I; Lady J, B Raban, Colonel, Count Fenring, Jamis, Guild Rep, Bashar, D Idaho.

LEGEND: * = starred token, (a) = aggressor, A = Atreides, C = card, E = Emperor, F = Fremmen, G = Guild, H = Harkonnen, I = IX, KH = Kwitzsch Haderach, L = leaders, S = spice, a# = sector #, T = token.

♣ CIVICS (500)

V	Urban Ascendancy 10 Cr * 20 5MR	May buy one extra card for \$10 each turn.	Prerequisite —
W	Nationalism 20 Cr * 60 5MR	Adds 1 to all attack totals in Home Area.	Prerequisite 0
X	Institutional Research 30 Cr * 100 10MR	Provides 10 Credits for any Advance except Civics & Religion.	Prerequisite — 2 2
Y	Cosmopolitan 40 Cr * 150 25MR	May add Satellite ■s to all adjacent province attacks.	Prerequisite R 2 2 2
Z	Middle Class 50 Cr * 170 50MR	Increases Income by \$10/turn. Halves Stabilization costs.	Prerequisite K



BRITAINIA

Turn 16
1070-1085 AD



The East:

PURPLE: Paul Zieske
GREEN: Peter Boyum

BLUE: Chuck Hanna
RED: David Anderson

The Board:

PICTS (1.5): 2A @ Dalraida, 1A @ Alban, Caithness, Mar, Moray.
CALEDONIANS (2): 2A @ Orkneys.
IRISH (1.5): 2A @ Gwynedd, Powys.
SCOTS (2.5): 3A @ Dunedin, 2A @ Lothian, 1A @ Strathclyde.
NORSEMEN (1.5): 2A @ Clwyd.
DUBLINERS (2): 3A @ Cumbria.
DANES: (2): 3A @ Downlands, 2A @ Lindsey, 1A @ Norfolk, Suffolk.
NORWEGIANS: Harold, 3A @ Bernicia, 2A @ North.
SAXONS (0.5): 1A, Harold @ Dyfed, 1A @ Cornwall, Devon, Gwent.
ANGLES (2): 2A @ Cheshire, N Mercia, Pennine
NORMANS: William, 1A @ Essex, 4A/2A, 1C @ Channel, 1C @ Hwicce, S Mercia, Wessex, 1A @ Kent.

Score: Green 105.5, Blue 78, Purple 74.5, Red 72

Turn 16 (Concluded)

SCOTS (2.5): Grow 2.5 Pop pts. Add 1A @ Dunedin. Move 1A Lothian-Galloway, 3A Dunedin-Dalraida (5.4, 3.6, 2.1, 1.4; 3.2, 4; 5.5, 3; 6.5, 4 -2 Picts, 1 Scot).
NORSEMEN (1.5): Grow 0.5 Pop pt. Hold.
DUBLINERS (2): Grow 1 Pop pt. Add 1A @ Cumbria. 2A Cumbria-Cheshire (5.2, 6.1 -1 Angle, 1 Dubliner, 1 Angle r-Pennines).
DANES (2): Grow 3 Pop pts. Add 1A @ Suffolk. 1A Downlands-Avalon, 1A Downlands-Sussex, 2A Lindsey-York, 1A Norfolk-Lindsey, 1A Suffolk-Norfolk.
NORWEGIANS: Move 2A, L Bernicia-York, 2S North-York (5+1.5+1.5+1.1:5, 3 -2 Danes, 1 Norwegian).
SAXONS (0.5): Grow 2.5 Pop pts. Add 1A @ Gwent, Harold Dyfed-Gwent.
ANGLES (2): Grow 1.5 Pop pts. Add 1A @ Pennines. 1A Pennines-Lothian, 1A Pennines-Bernicia (1.3; 2.4; 3.3; 6.5 -1 Angle, 1 Norwegian), 1A Pennines-Cumbria (5.4 -1 Dubliner), 1A @ N Mercia-Lindsey (5.4; 5.1; 5.4; 4.5 -1 Angle).
NORMANS: 1A Essex-Suffolk, 1A Kent-Essex-Suffolk (4.1:1; 5.2, 6 -1 Dane, 1 Norman), William Essex-S Mercia, 1C S Mercia-Suffolk-Norfolk (4:2 -1 Dane), 1C Hwicce-Avalon (5.5 -1 Dane), 1C Wessex-Sussex (5.4 -1 Dane), 1A Channel-Kent, 1A Channel-Kent-Essex, 1A Channel-Wessex, 1A Channel-Wessex-Downlands (6:2 -1 Dane).

Turn 16 VP:

GREEN: Caledonians (2), Danes (2)
BLUE: Picts (11), Angles (7), Normans (9)
PURPLE: Scots (6), Dubliners (1), Norwegians (1)
RED: Irish (2), Norsemen (1), Saxons (2)

Score: Green 109.5, Blue 106, Purple 82.5, Red 7

Congratulations to Peter for a well deserved victory. Due next time are any end of game statements. Boyum is signed up for a new game.

Final Board Position:

PICTS (1.5): 1A @ Alban, Caithness, Mar, Moray
CALEDONIANS (2): 2A @ Orkneys
IRISH (1.5): 2A @ Gwynedd, Powys.
SCOTS (2): 2A @ Dalraida, 1A @ Dunedin, Galloway, Strathclyde.
NORSEMEN (2): 2A @ Clwyd.
DUBLINERS (0): 1A @ Cheshire.
DANES: (2): 1A @ Lindsey.
NORWEGIANS: Harold, 3A @ York.
SAXONS (0.5): 2A, Harold @ Gwent, 1A @ Cornwall, Devon, Dyfed.
ANGLES (0.5): 1A @ Bernicia, Cumbria, Lothian, N Mercia, Pennines;
NORMANS: William @ S Mercia, 1A @ Downlands, Essex, Kent, Wessex, 1C @ Avalon, Norfolk, Suffolk, Sussex.

LEGEND: A = army, L = leader, R = raider, (#) = population points, r-??? = retreats to ???.



MAGIC REALM LOOT!!!!

EVENING 27/DAY 28



THE CAST:

Dave Anderson:
John Butitta:
Marcel Carbonneau:
Don Chinnery:
Dan Farrow:
Dan Osborne:
Debbie Osborne:

Bennie the Berserker
Willie the Pilgrim
Amber Rose the Amazon (deceased)
Razi the (optional) Wizard (deceased)
Simplo the Sorcerer (aka Misty, deceased)
Smaug of the Dark Helmet, a Black Knight
Thorn of the Grotto, an Amazon (deceased)
Sylvan the (optional) Druid (deceased)

EVENING 27

Smaug, smiling smugly to himself as he sees the Company troop in, swallows the indignity (-5N)--for now, Willie activates the Shielded Lantern.

MONSTER ROLL = 1

DAY 28

Spiders and Beshkars return to the Appearance Chart; Ralph, Roger & Rapul revive and return to the Inn.

MONSTER ROLL = 5

Bennie @ Cr5: H(4,1 = y), H, S(Loot: 6,4 = nothing, fatigue MOVE HS*), S(Loot: 5,4 = nothing, fatigue MOVE T6*), R(MOVE HS*). Reveal Flutter 2, Patter 2, Patter 5, Cairns 5, Roar 5, T spider and H spider appear at Cr5, H spider appears at Cr2.

Smaug & Robin @ Inn: HR(Company 2 = x1), HR(6 = x4), BR(2 = x1), HR(7 = x1).

Willie @ BL6: S(Loot S, 3 = _____), S(Loot 6,5 = nothing), S(Loot 5, 2 = _____).
Reveal Smoke C, Hoard 6.

COMBAT: Rogues (5) ignore Smaug, Bennie can break concealment and attack the T & H spiders.

Due next time are orders for Evening 28 and end game statements.

DEAD PILE: H dragon, two H flying dragons, three bats, two axe-goblins, TF dragon.

BOARD NOTES:

Nut Woods, Cliff, and Caves are enchanted. One bat is at OW1, two bats are at Cl6. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. The Altar is at Ru1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at Ca6, a short sword, helmet, and breastplate are at Ca4 and Cr5. There is a T dragon at Cl2. The Hoard is at BL6. The Small Campfire & the Woodfolk are at NW5. Cr5 has the Cairns. Two small treasures are abandoned at the Inn. Large Campfire is at LW4. Lost City is HP3 with the Vault, the Lair and a T dragon. The Shrine & a six-pack of spear goblins is at BP4. The Statues at Cr2. A giant is at Cr6. Four axe-goblins are in HP5. The Flowers of Rest (GOLD, rest all *, lose rest of turn) are at Cr2.

PRESS:

"Her eyes in heaven would stream so bright that birds would sing and think it was not night" thinks Willie as he shines his lantern around the huge cavern. "All those classical studies were worthwhile" he muses.

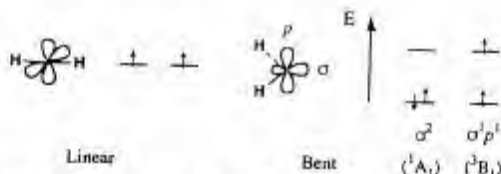


FIGURE 1. Linear methylene with two degenerate p orbitals and bent methylene with σ and π orbitals.

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